## Health prevention and integration game

"The amusing sentence construction box"

A health preventive and integrative game for 1-4 players, from age 6.

The game has been developed for the integration of victims of violence and people with disabilities or impediments of different kinds.

The game is unique and a patent is pending.

## **General explanation:**

The game is about creating funny, amusing sentences from existing phrases.

There are four types of phrases in the game, each with different color and marked differently to touch.

Each sentence is made up of four sentence elements. The players put the randomly drawn phrases together correctly in the given order and thus create funny, amusing sentences. Example: "The policeman finds a spider under the sofa."

There are several ways to play this game.

This game promotes reading skills, ability in normal writing and braille lettering. It promotes the concentration and stimulates the imagination.

## Structure of the game:

There are four different card types of 20 cards each.

Every single card is provided with normal writing and the long writing in braille.

With the help of a reading pen "Telimero" and a sticker stuck on the cards, you can also read out what is written on the cards.

The order of the cards is marked as follows:

- --> colour order for sighted players: Yellow,red,green,blue.
- --> haptic (touch) order for blind and visually impaired players:
- > The lower left corner of all cards is cut off.
- > The first sentences phrases have no hole in one corner.
- > The second phrases have a hole in the upper left corner.
- > The third phrases have a hole in the top right corner.
- > The fourth phrases have a hole in the bottom right corner.

The Telimero stickers are located on the back of all cards on the lower left side.